**Activity 21**

**NAME : M.Varshini COURSE : Mobile Computing Reg No : 192421293 COURSE CODE: ITA0302**

In Figma, design a mobile app interface that prioritizes user connectivity and convenience. Highlight key elements.

**Aim:**

To design a mobile app interface that prioritizes user connectivity and convenience. Highlight key elements.

**Procedure:**

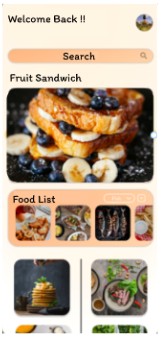
1. Create a file
2. Add The First Frame
3. Add Shapes
4. Add Text
5. Create The Second Frame
6. Add Prototyping

**Step By Step Procedure :**

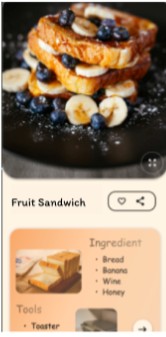
**Interface Of Experiment**



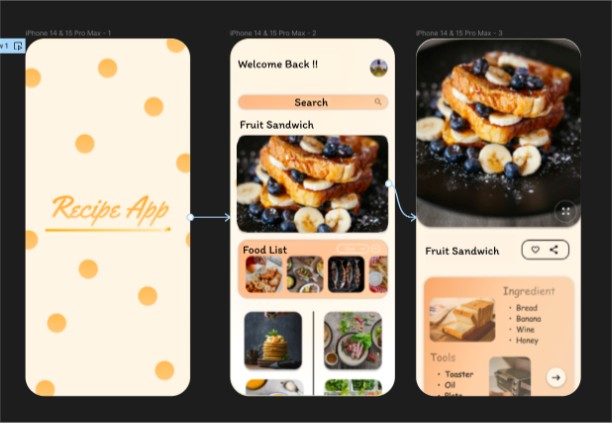
**Menu Page**:



Final Step:



Prototype:



**Result:**

Hence the mobile app interface that prioritizes user connectivity created and executed successfully.